



Symptom: Too much inventory too soon on site

Mega-projects:

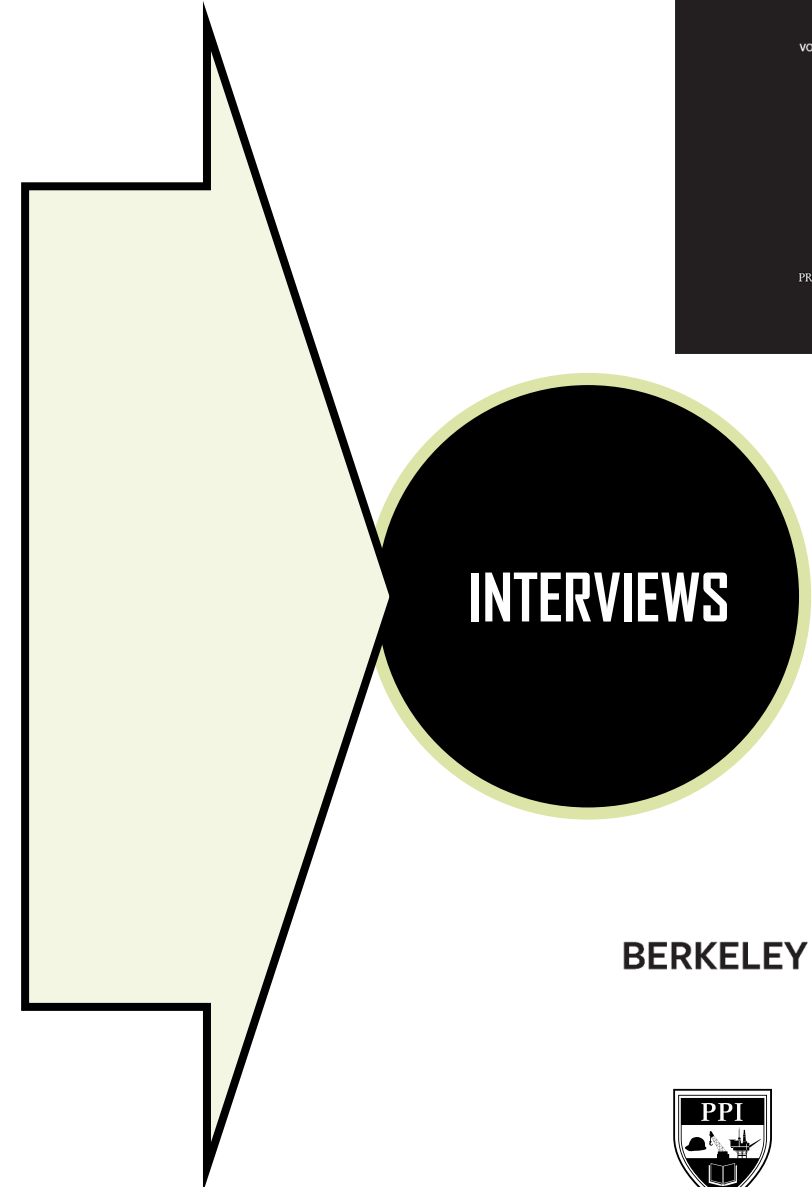
- 98% are facing **cost overruns** of more than 30%
- 77% are at least 40% **late**

❖ McKinsey & Company

Mega-projects in oil and gas industry:

- 64% suffer **cost overruns**
- 73% are **late**

❖ E&Y



Question: Is it true that capital project supply chains operate on or near the so-called “Efficient Frontier”?

Not at all. We are working to change all that as a company.

Also, what we want to do is like the manufacturing world where deliver JIT.

There is **probably** a smarter way to do it.

I do think that the systems are **fairly efficient**.

I am **not sure** that there is a better way.

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Is it efficient that you ask for delivery significantly before material is required on site?

Although it's not efficient, if we delay a project, that has far more cost than equipment sitting around for 30 days.

There are complex models that are used to develop and sanction projects.

So, I don't think that it's inefficient.

How reliable are the tools and techniques?

Can you describe projects where these tools and techniques have improved project reliability?

We meet 50% of our project schedules, however my own view is **the schedules that are met are not world class and tend to be longer than the competition.**

In my experience, the tools themselves are generally reliable. My confidence in their output increases with the skills and **experience of the planners**, estimators and project managers who develop and utilize the tools.

These tools and processes are less robust and so project teams focus on **leveraging relationships and collaborative problem** solving when faced with project delays.

Robustness is defined as **lack of sensitivity** to variability and unforeseen disruptions.

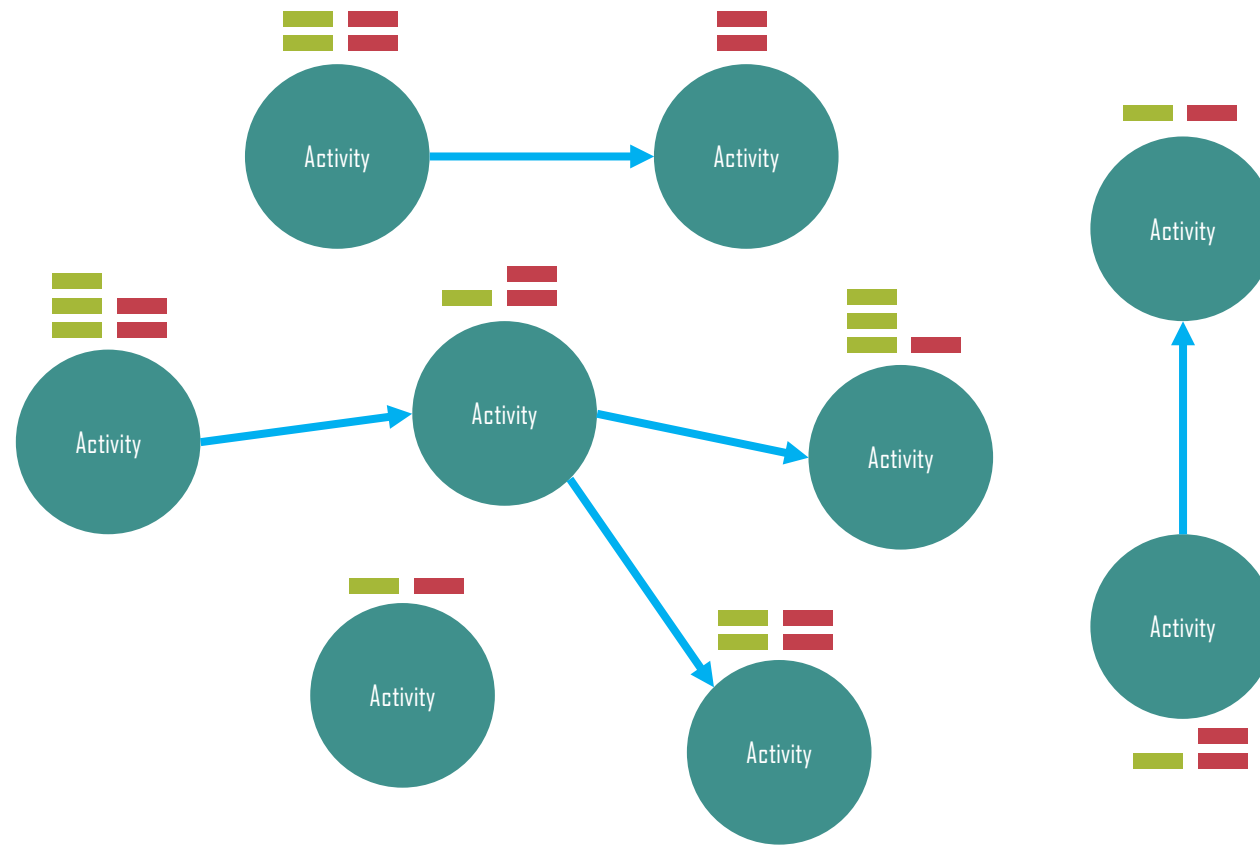
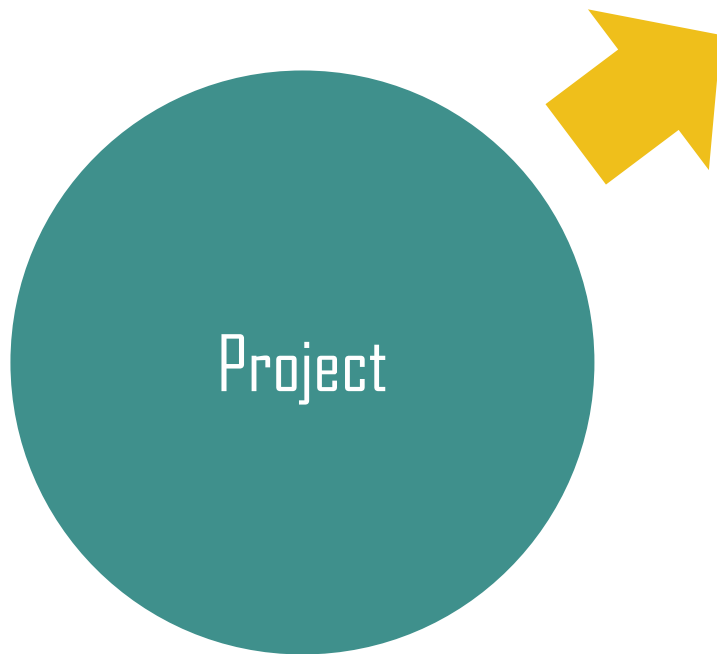
We set out to build **Stylized** models to explore the **interplay between robustness and on-site inventory** in projects.

As a starting point, we model the problem as an RCPSP

The resource-constrained project scheduling problem (RCPSP) is a well-known standard problem in the context of project scheduling in the literature.

Basic Goal:

Find a plan that minimizes project duration.



Activities
Precedence Constraints
Renewable Resources

Renewable Resources vs. Material Inventory

Manpower, machines, tools, space.

Plan vs. Schedule

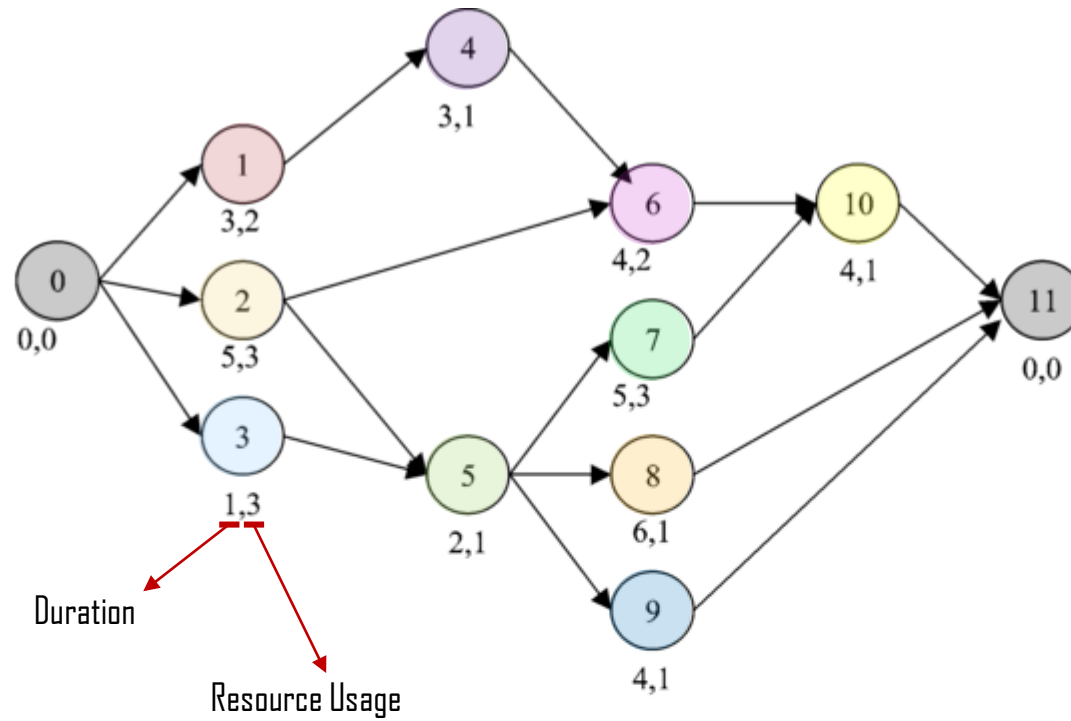
Plan is the flow of resources.

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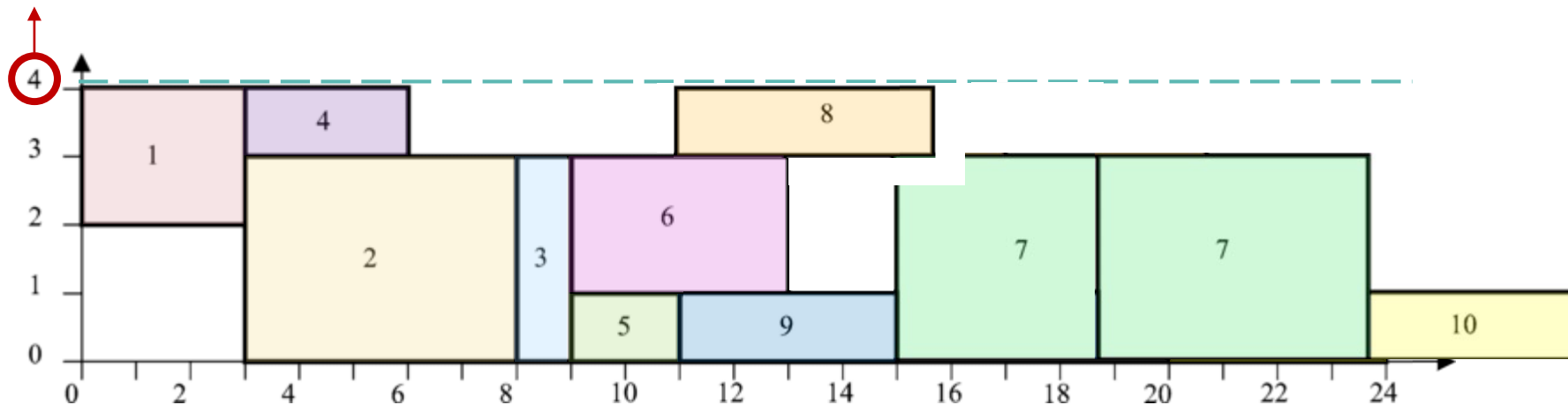


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The Challenges of the **Stochastic** Resource-Constrained Project Scheduling Problem



Total # of resources



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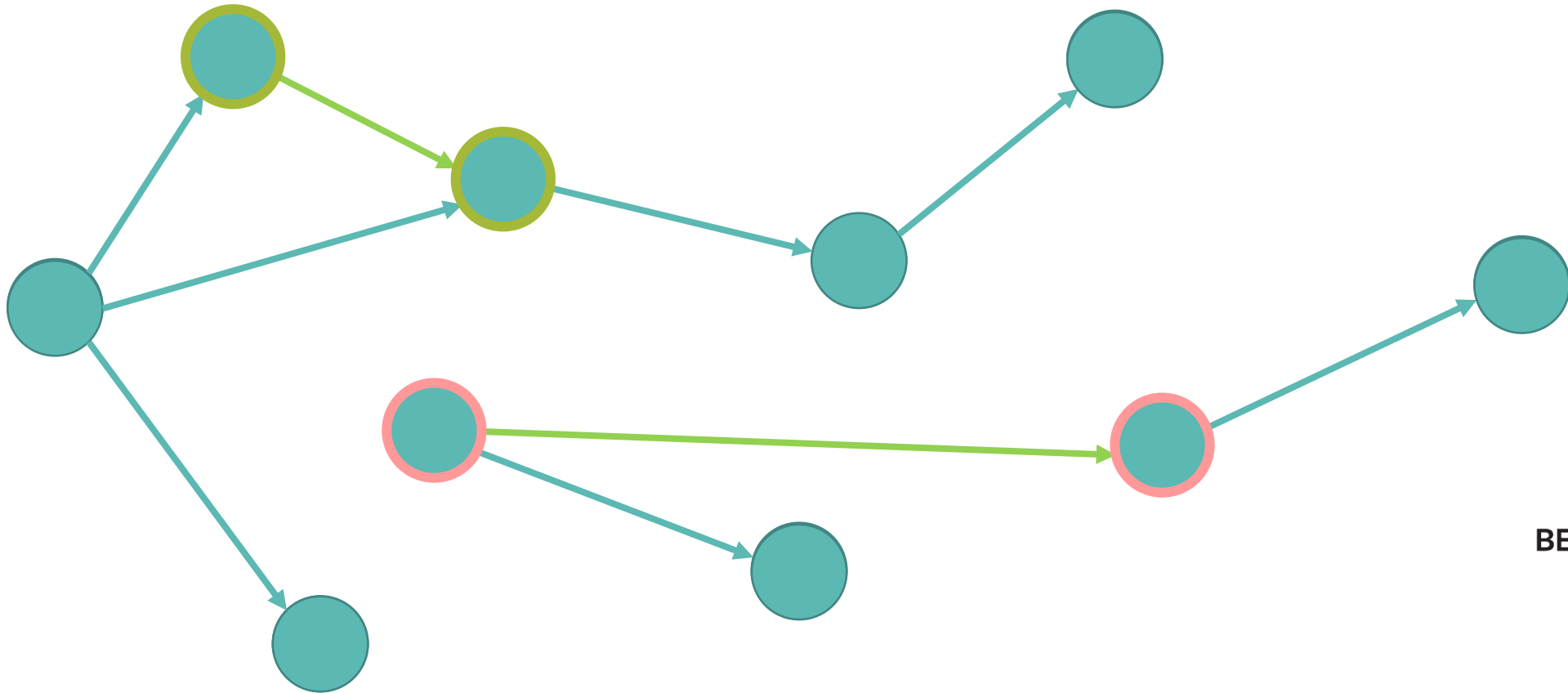


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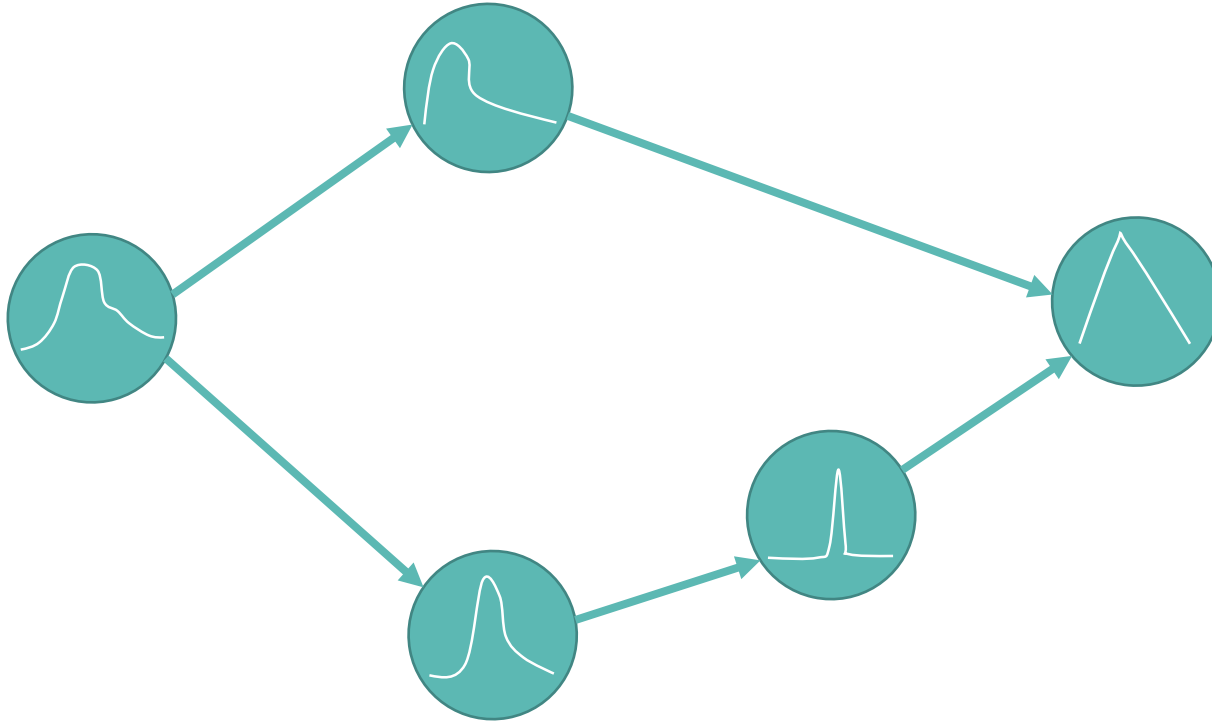
Solving this challenging (NP-Hard) problem...

Flow-based Continuous-time Formulation (**FCT**)

Set of the additional arcs for the **Flow of Resources**: A



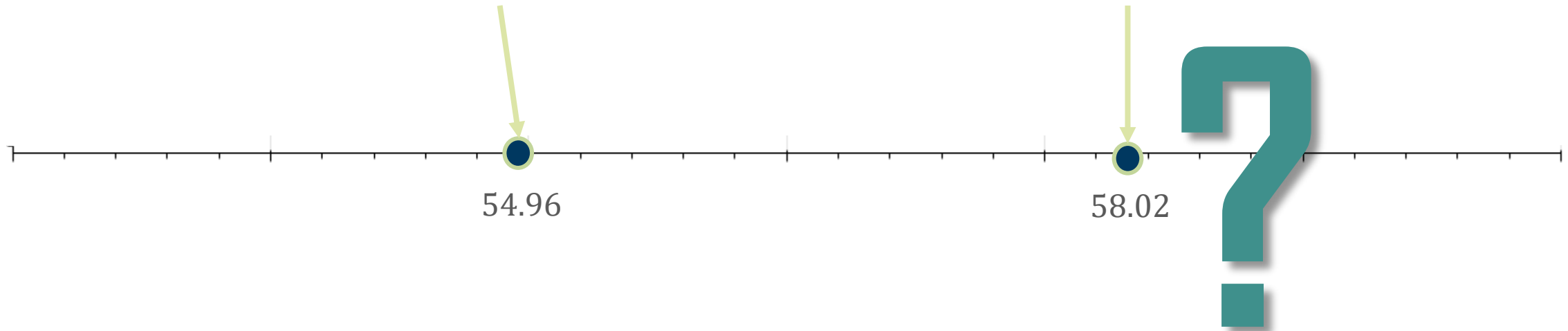
To account for the distribution of the duration of activities, it is effective to consider many **scenarios** in the mathematical model.



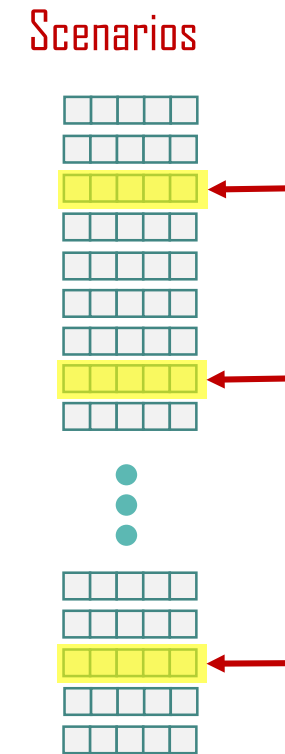
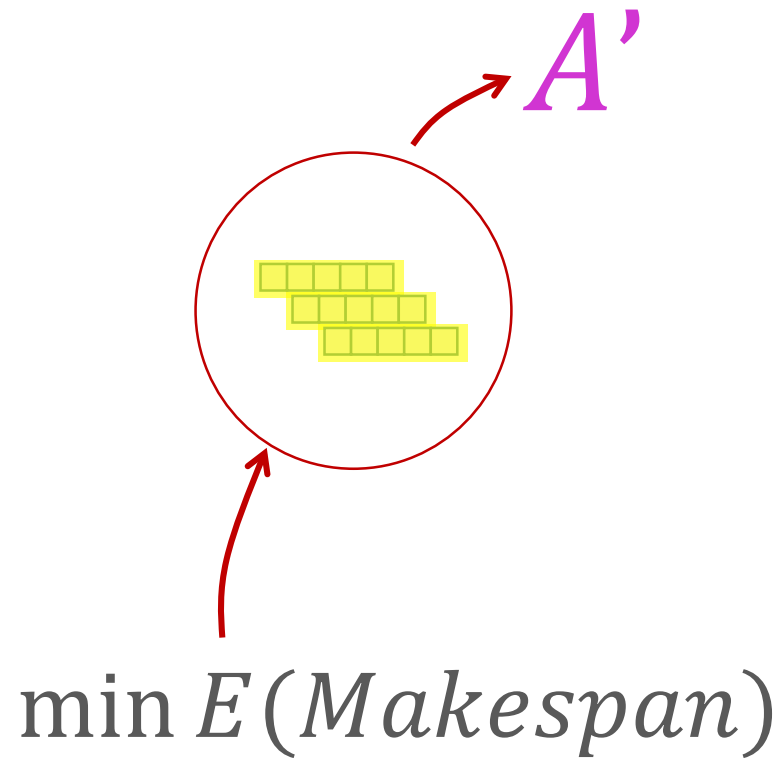
min *Makespan* (using naive traditional approaches): A

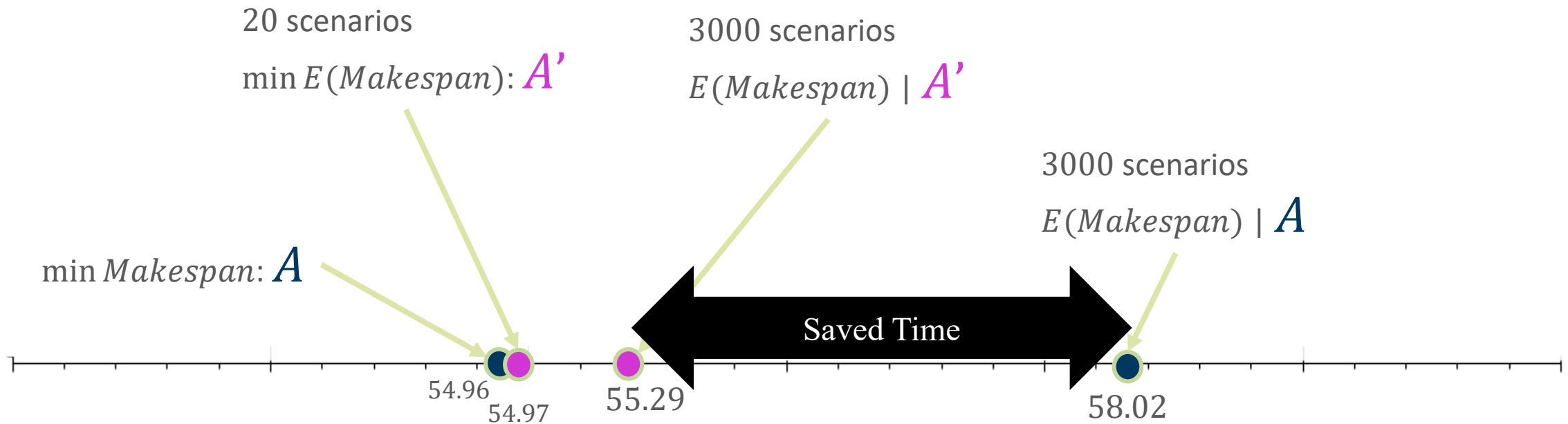
3000 scenarios

$E(\text{Makespan}) \mid A$



SAMPLE AVERAGE APPROXIMATION METHOD (SAA)





OBSERVATION:


SAA converges to the optimal solution as the **cardinality** of the scenario set increases.

Test Problems

The Library PSBLIB

30 activities

$[1 \dots 48] * 10 = 480$ problems



Parameter	Levels			
NC	1.50	1.80	2.10	
RF_R	0.25	0.50	0.75	1.00
RS_R	0.20	0.50	0.70	1.00

1.390%

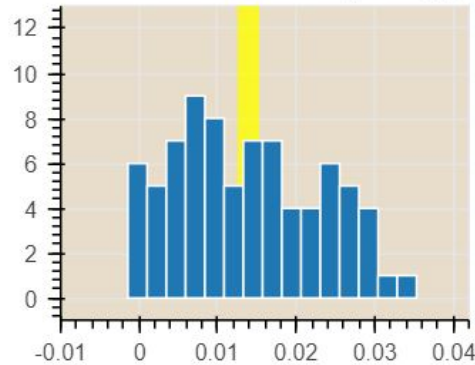
1.370%

1.395%

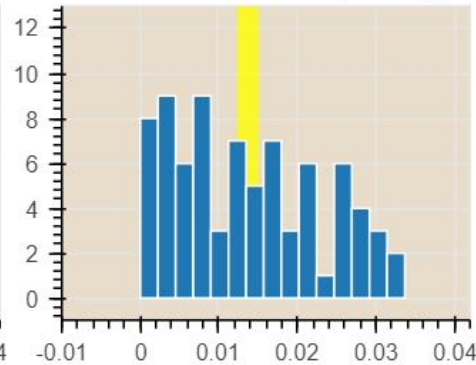
1.399%

Mean of Saved Times (%)

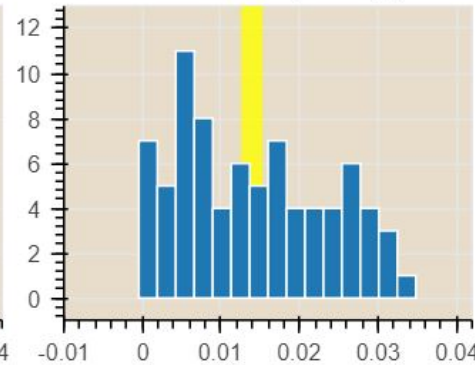
Uniform Distribution ($c_v=10\%$)



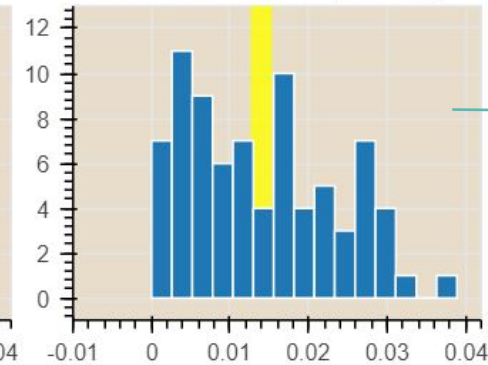
Normal Distribution ($c_v=10\%$)



Left Skew 8 Dist ($c_v=10\%$)

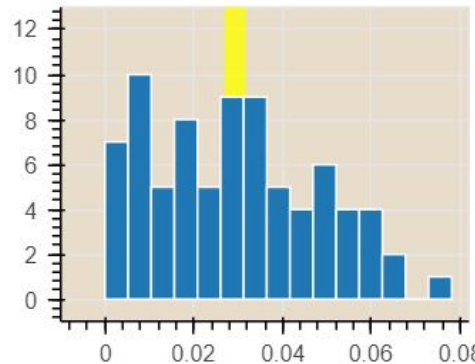


Left Skew 600 Dist ($c_v=10\%$)

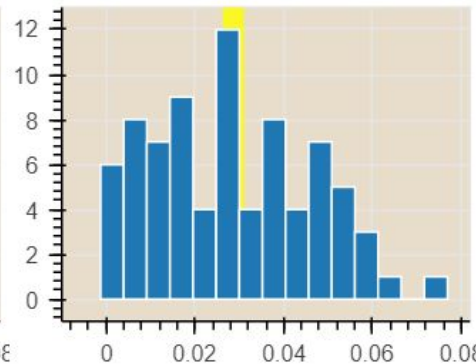


Distribution of Saved Times

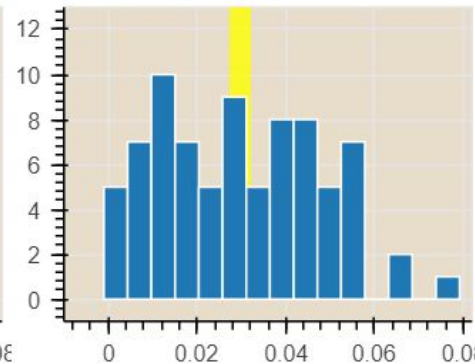
Uniform Distribution ($c_v=20\%$)



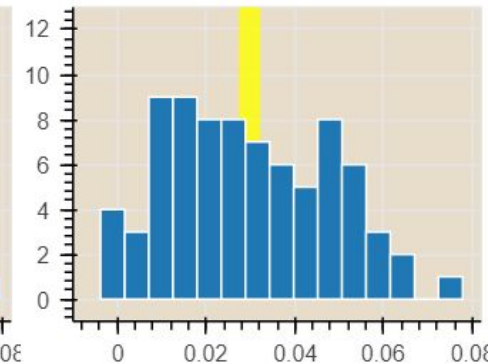
Normal Distribution ($c_v=20\%$)



Left Skew 8 Dist ($c_v=20\%$)



Left Skew 600 Dist ($c_v=20\%$)



2.926%

2.868%

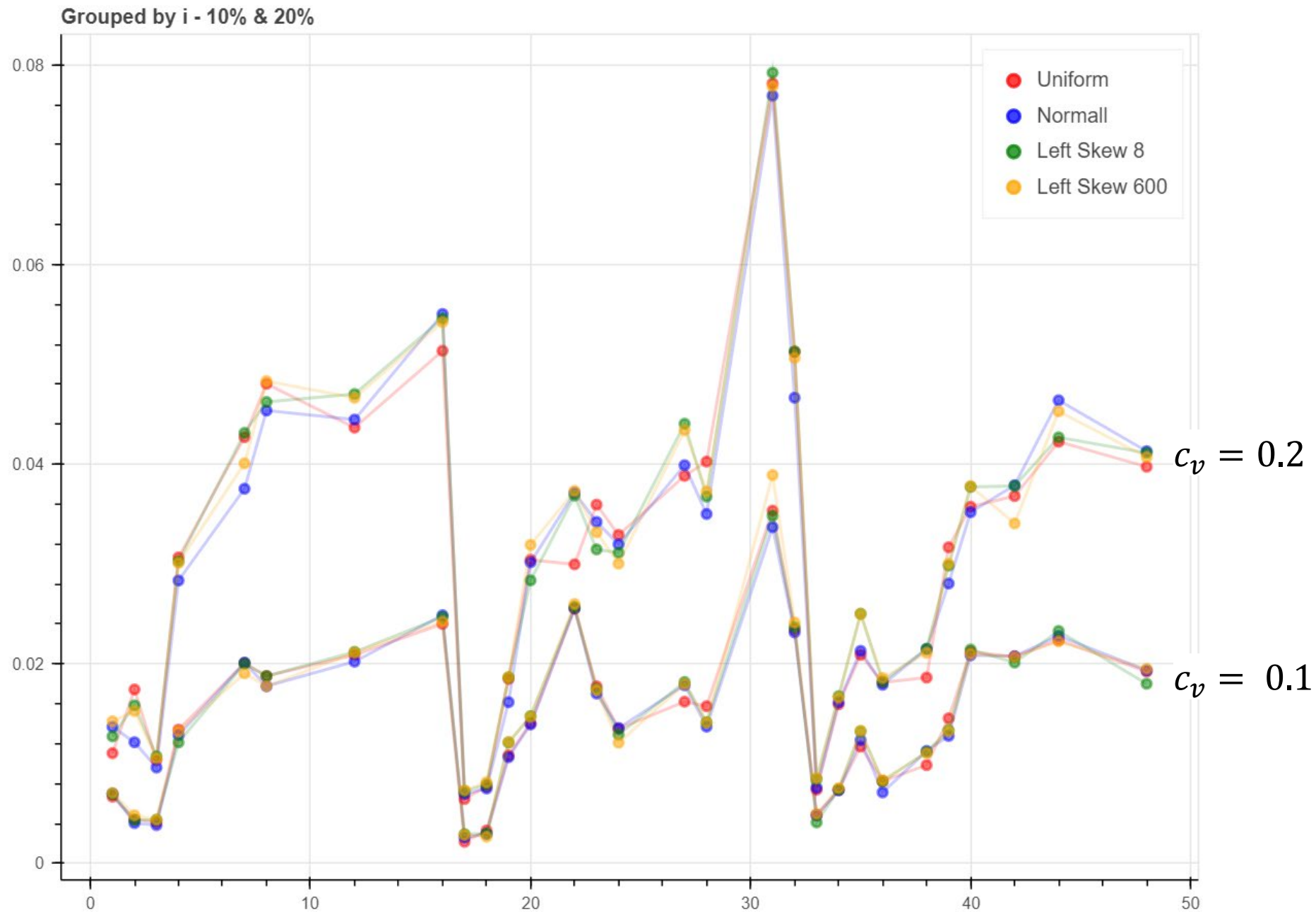
2.972%

2.980%

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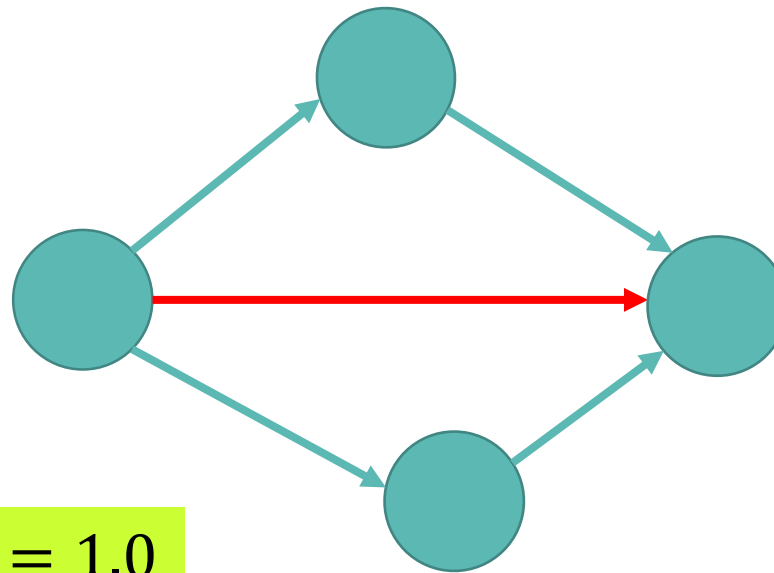


OBSERVATION:

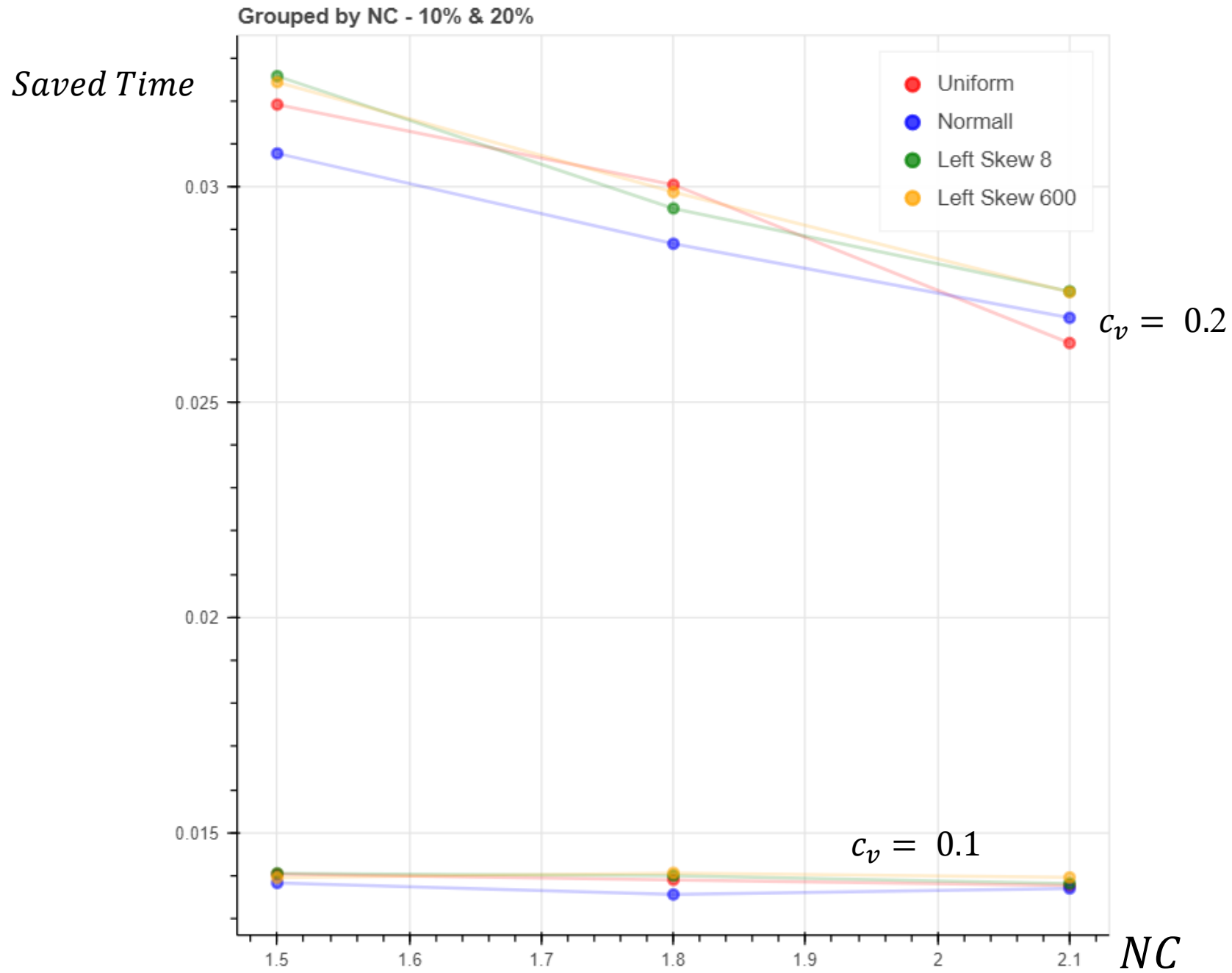
There is no strong **association** between *Saved Time* and the distribution of each activity.

Network Complexity (NC)

The average number of **non-redundant** arcs per node (including source and sink).



$$NC = 1.0$$



Resource Factor (RF_R)

- Reflects the density of the coefficient matrix (k_{jr})

$$RF_R = \frac{1}{J|R|} \sum_{j=1}^J \sum_{r \in R} \begin{cases} 1, & \text{if } k_{jr} > 0 \\ 0, & \text{otherwise} \end{cases}$$

J : Number of activities

$|R|$: Cardinality of types of resources (two in this example)

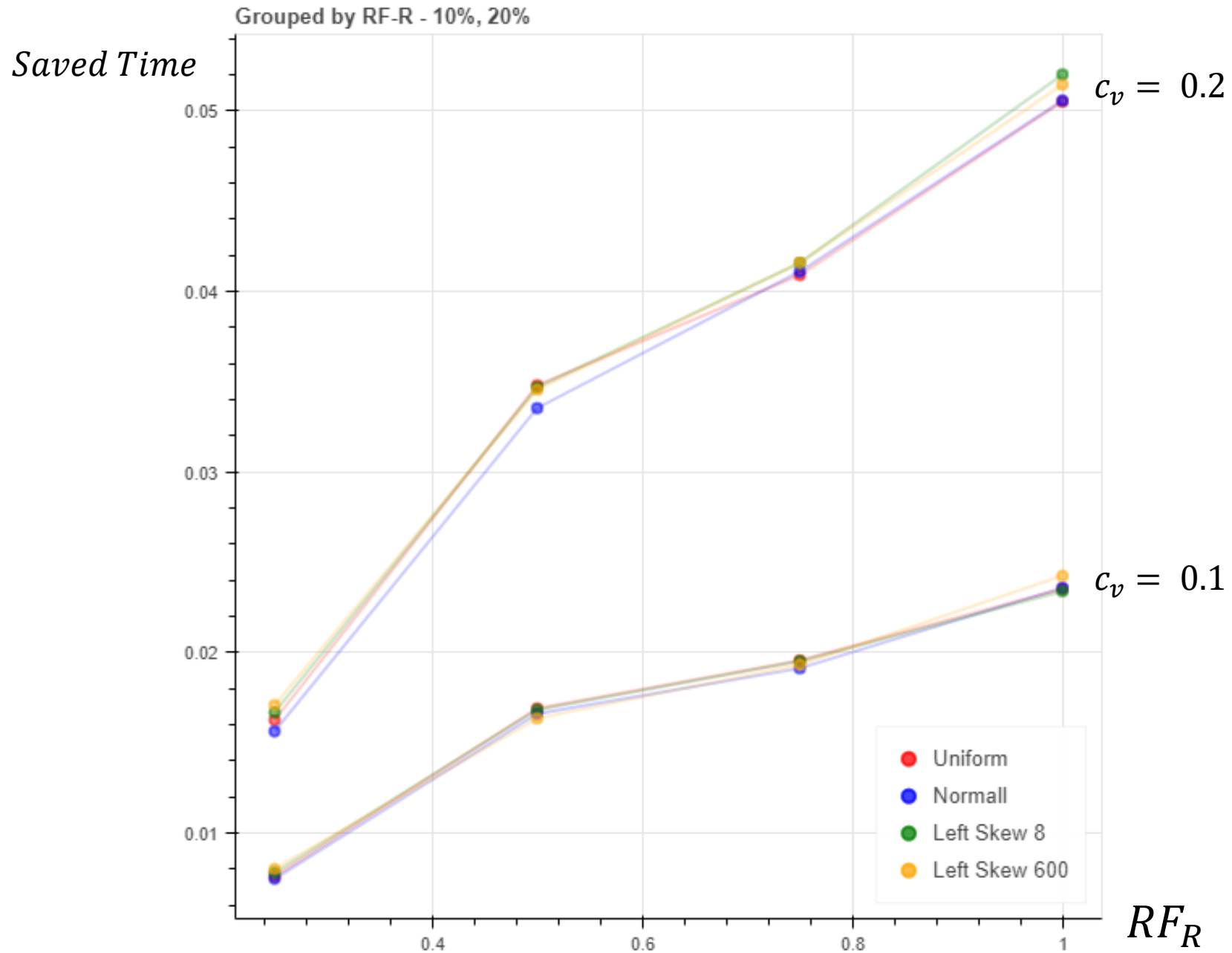
k_{jr} : Number of resource type r that activity j needs

Resources



$$RF_R = 0.75$$





Resource Strength (RS_R)

- Measures the availability of resources

$$RS_r = \frac{K_r - K_r^{min}}{K_r^{max} - K_r^{min}}$$

K_r : Quantity of resource type r

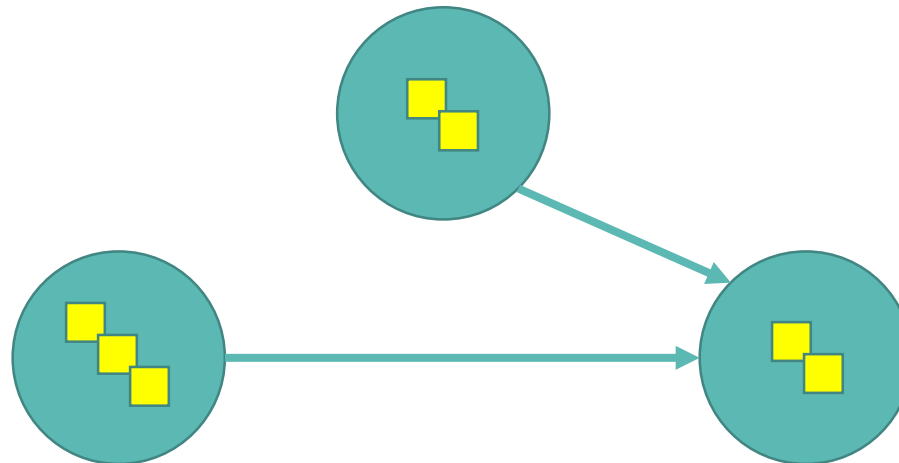
K_r^{min} : The minimum required quantity of resource type r to have a feasible plan

K_r^{max} : The required quantity of resource type r to have the smallest makespan

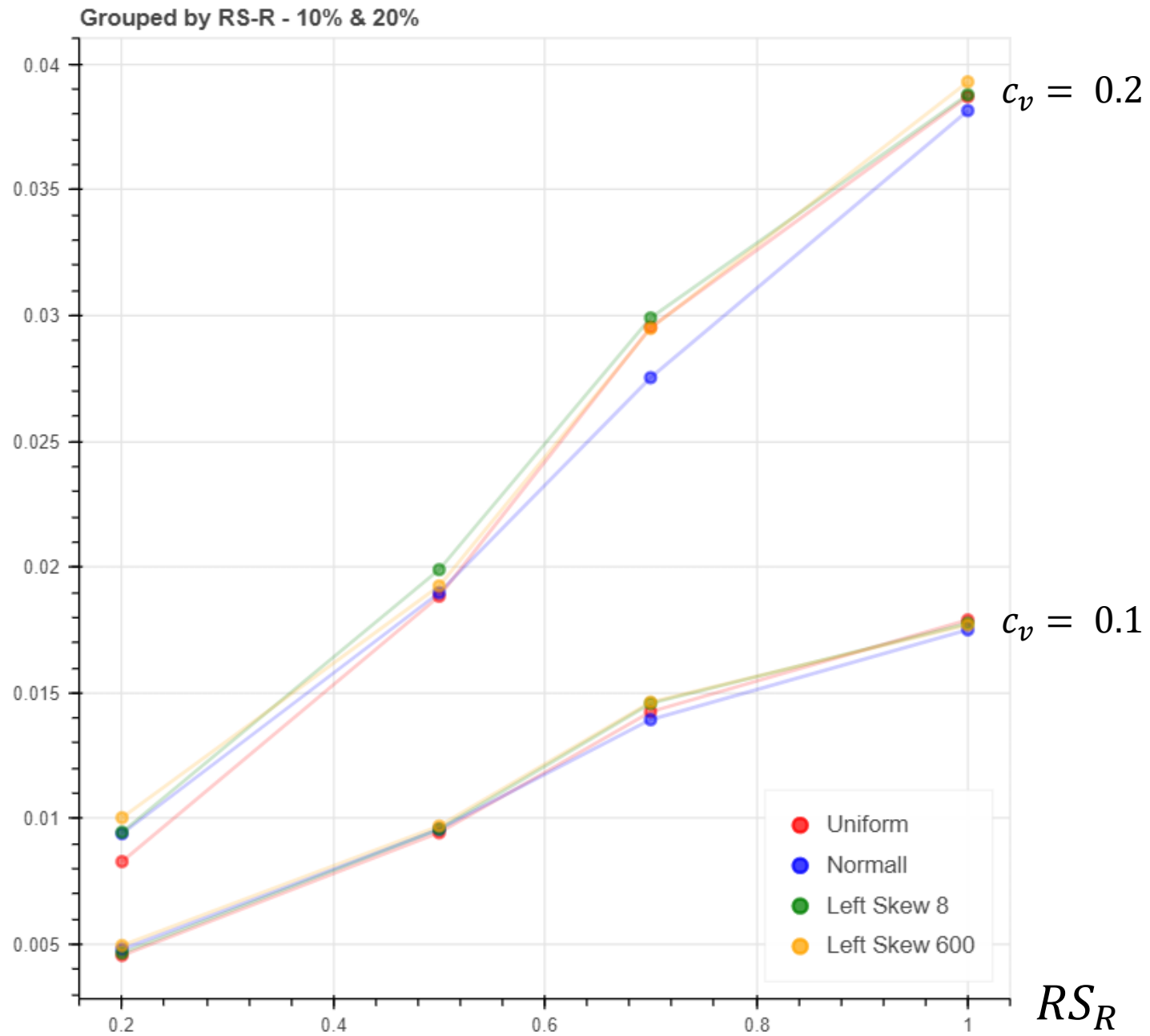
Resources



$$RS_R = 0.5$$



Saved Time



OBSERVATIONS:

Consideration of robustness lowers projects' expected completion time.

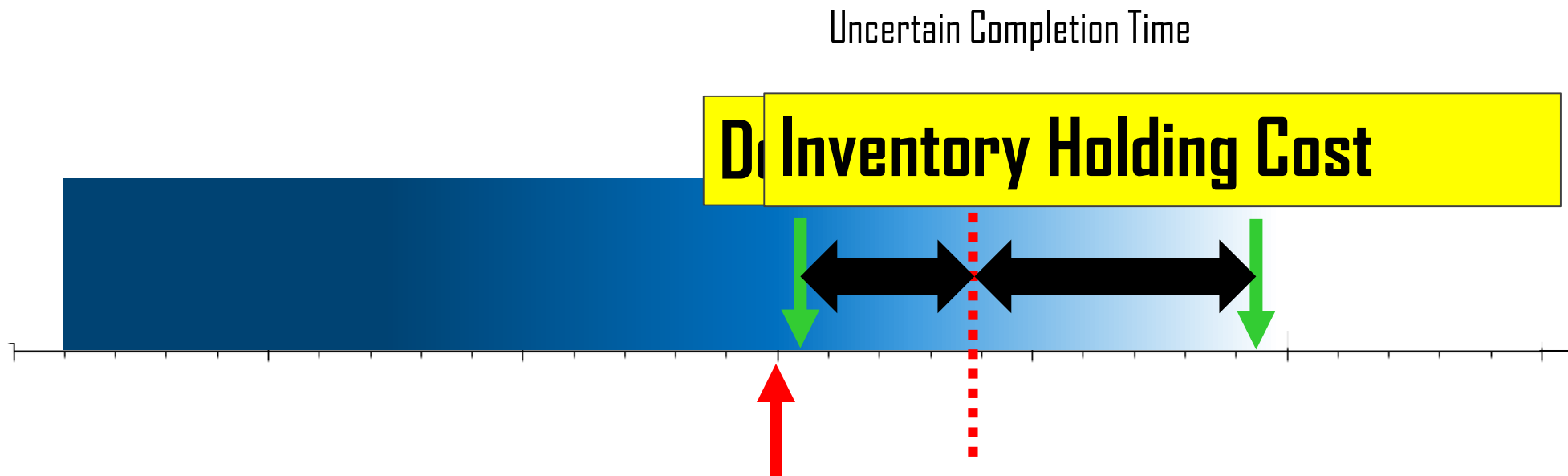
Especially true if there is extra flexibility (fewer precedence constraints, extra resources)



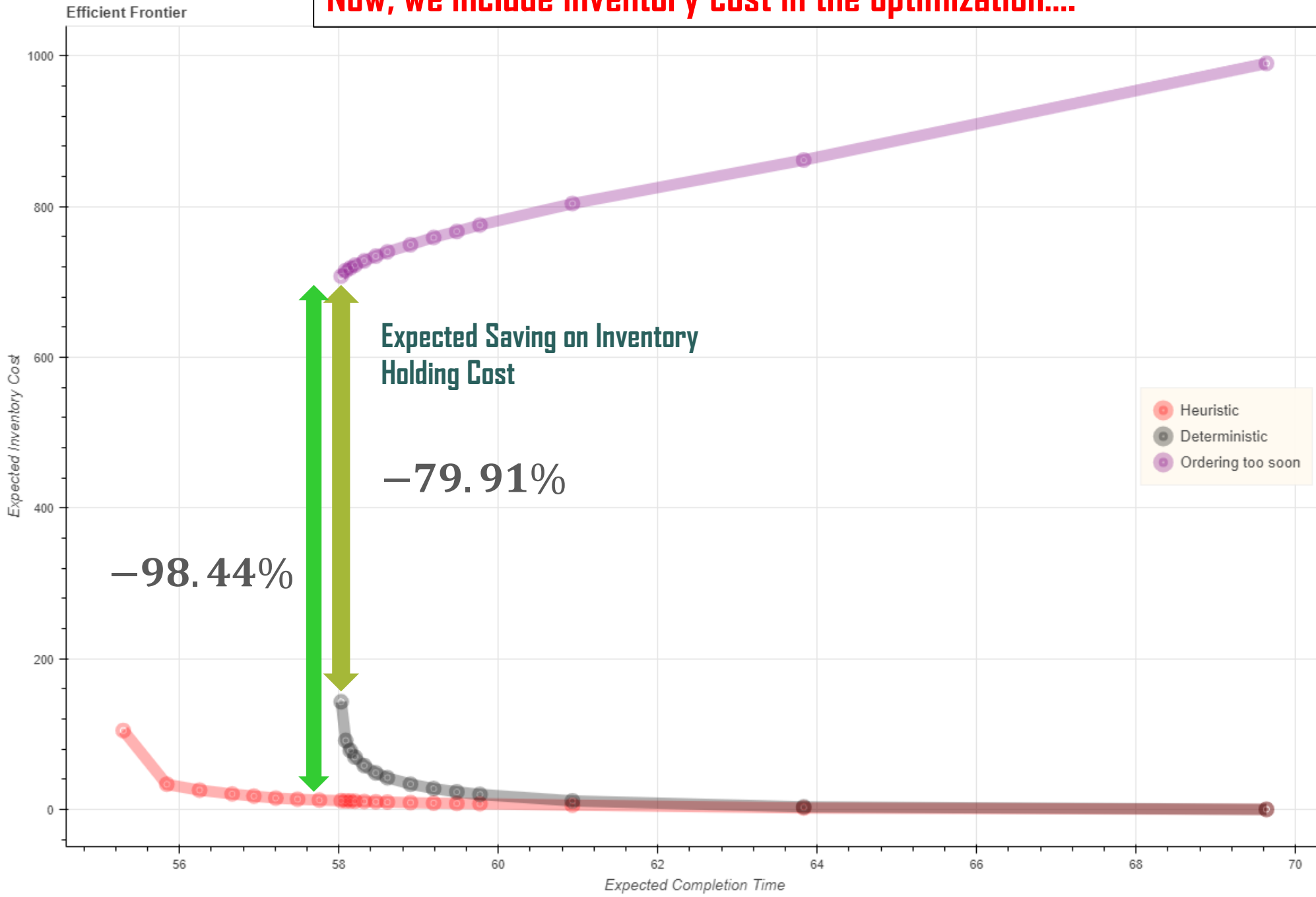
Question: How do you consider cost in your schedules?

"You have to build many cost models in **Excel** or something **outside of the scheduling software**. You would have to estimate the cost and everything outside of the scheduling software and make the decision. "

"The only thing that the scheduling software is really useful for is time, and sequencing and scheduling. **It's not a costing tool**. As far as I have ever been experienced, you kind of have to do some work outside of the scheduling software like Excel or a simulation modeling tool, and then use that data in the scheduling software."

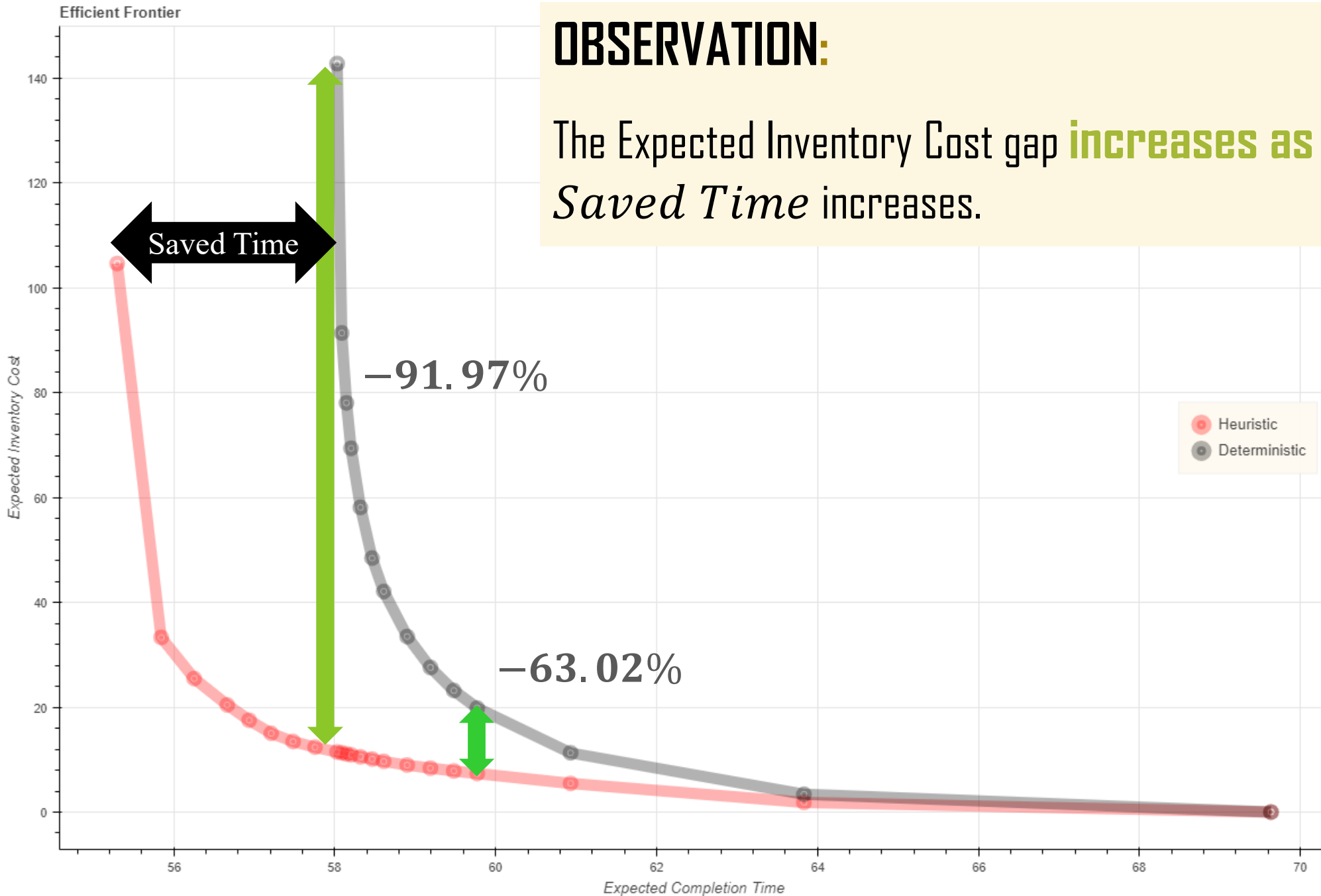


Now, we include inventory cost in the optimization....



OBSERVATION:

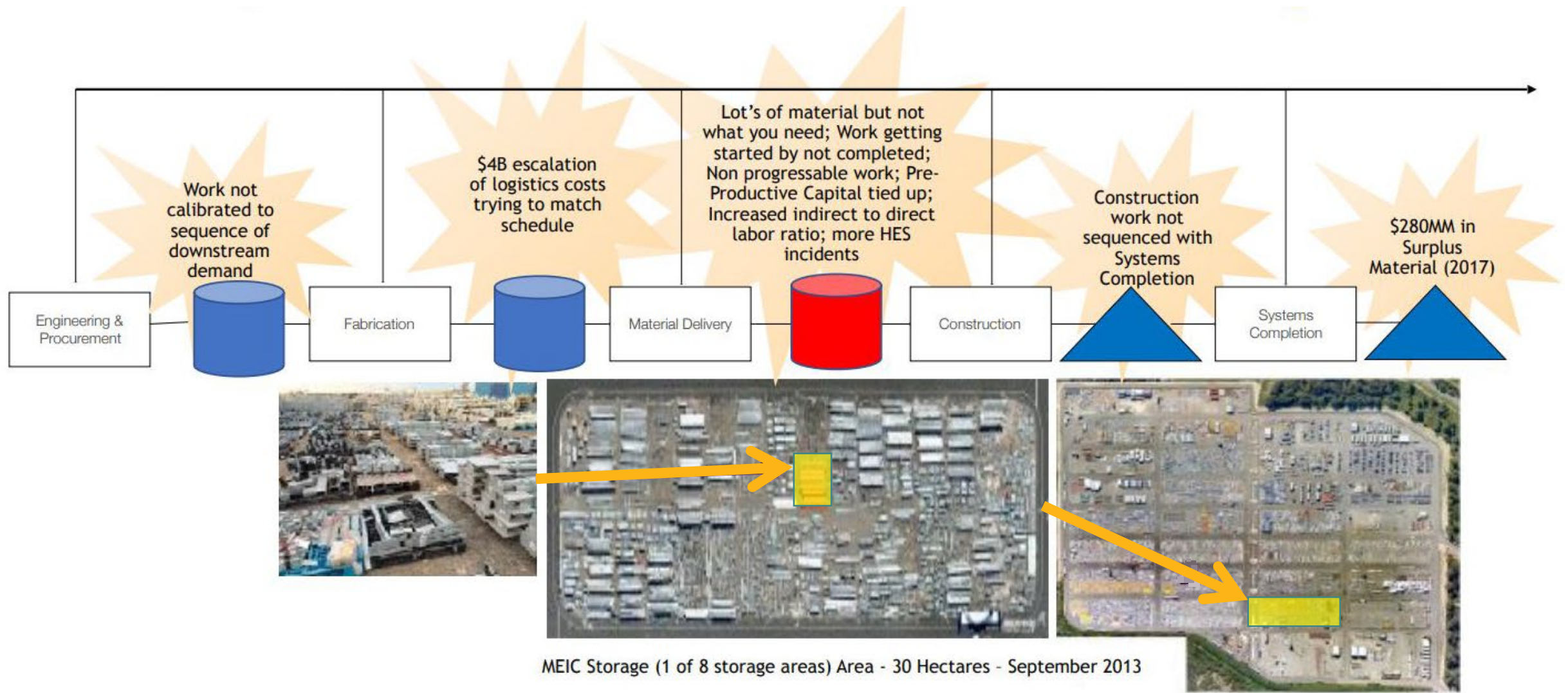
The Expected Inventory Cost gap **increases** as *Saved Time* increases.



Question: How does excessive inventory impact financial measures? Quality? Rework?

"The storage and handling are often haphazard. This can cause excessive movement and **increase the likelihood** of **damaged**, **defective** or **unsuitable** materials and equipment."

"**Rework** due to construction defects can be **extremely costly**, and the cost increases exponentially depending on where and when these defects are remedied."



"Things can go wrong..."

Weld failures:

- Remedied on the ground: 2 times longer
- Remedied after installation at quay-side: 4 times longer
- Remedied offshore: 10 times longer"

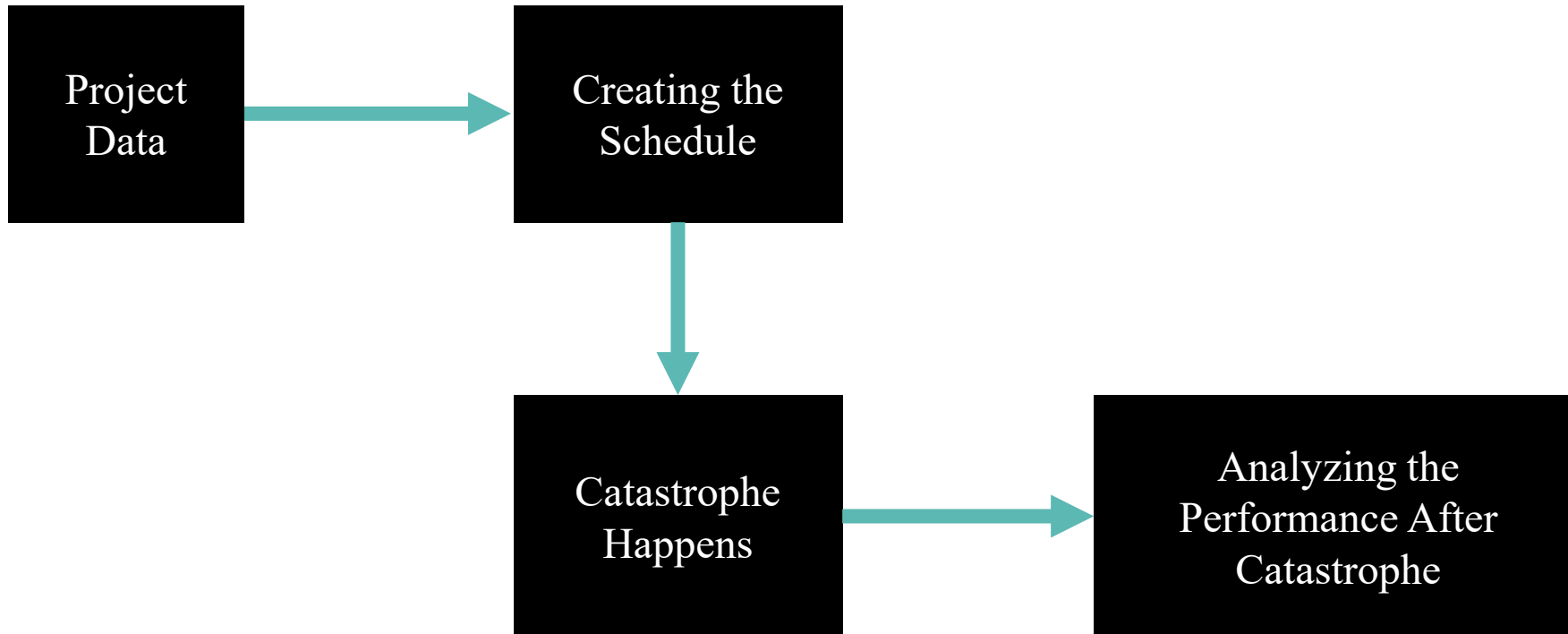


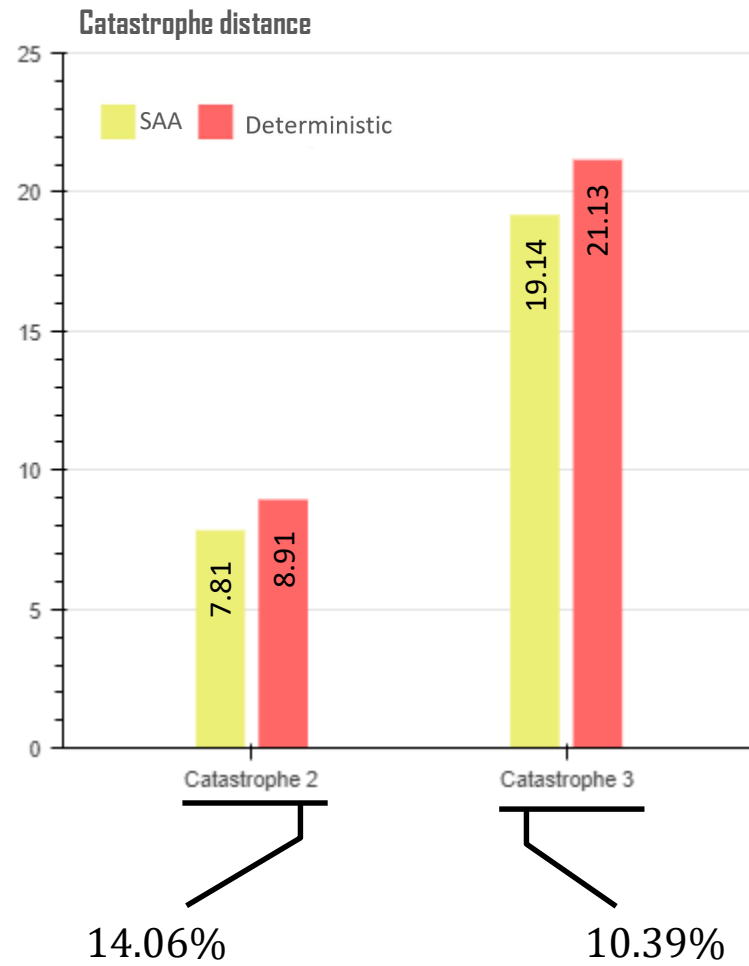
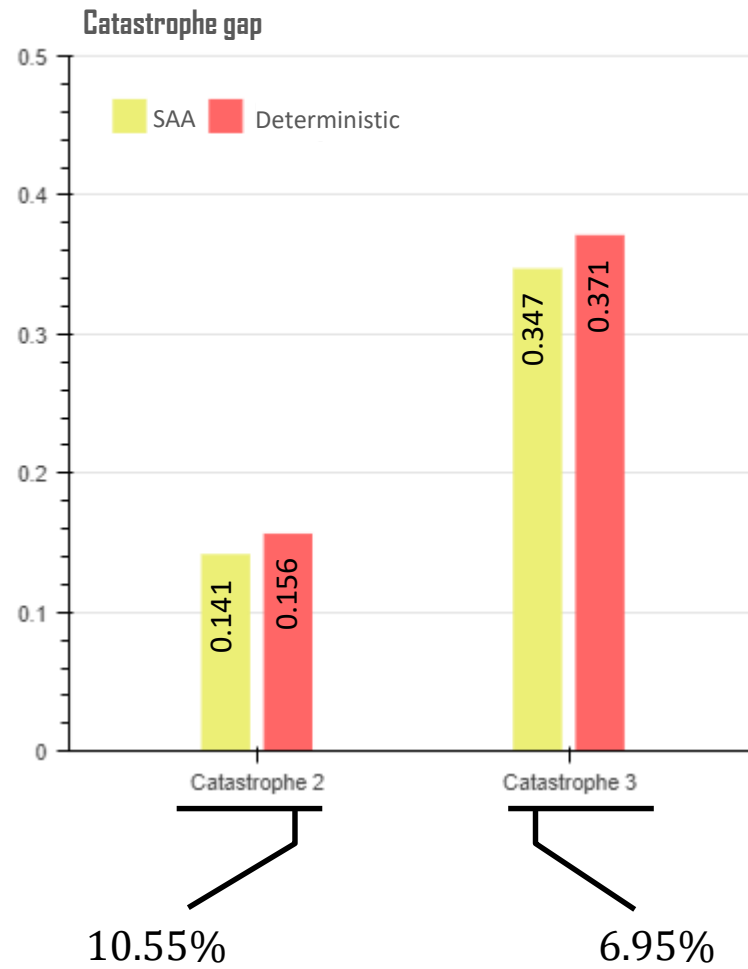
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Catastrophe Simulations





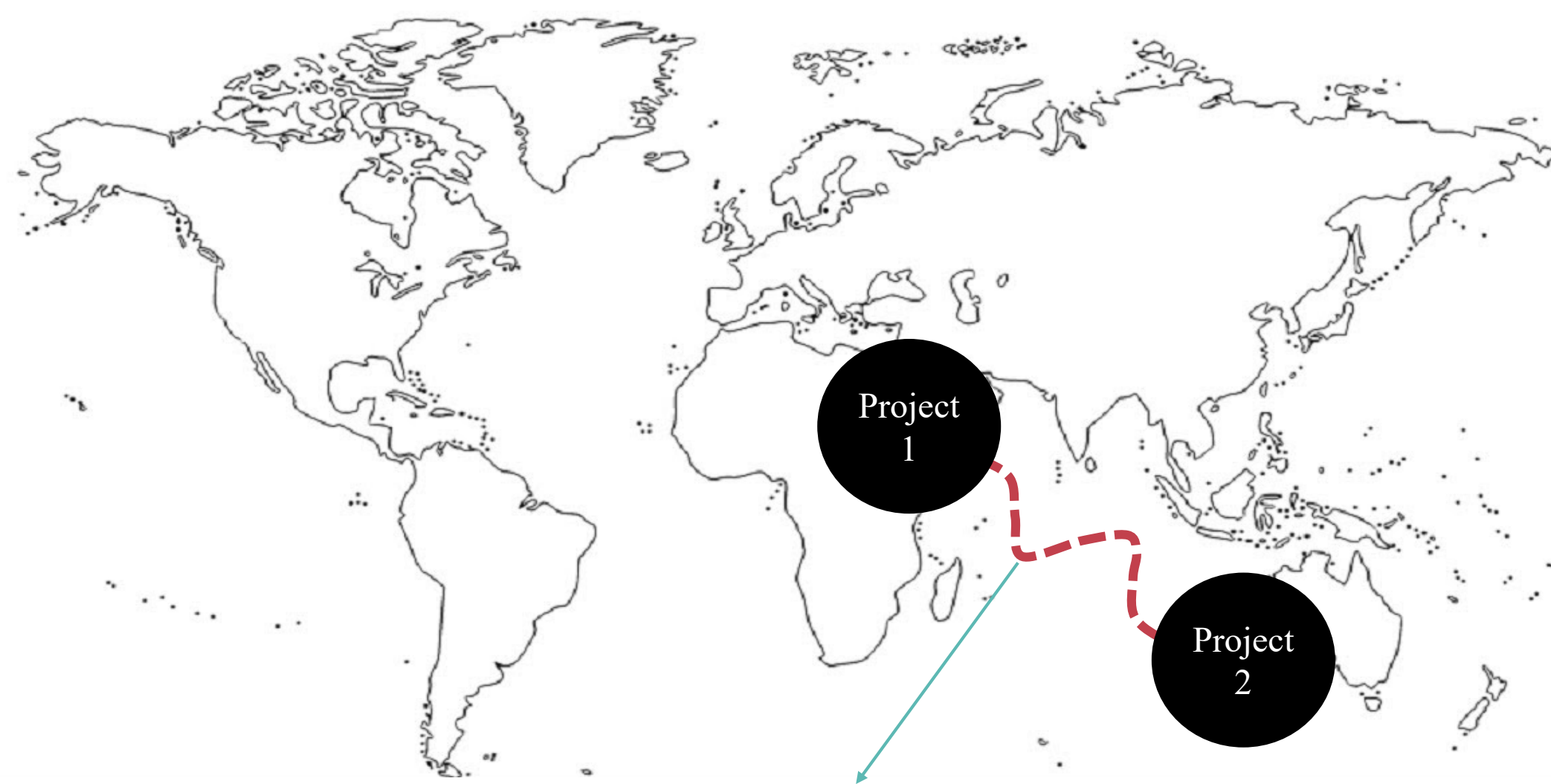
Another Research Project:

Multiple Projects, Shared Resources

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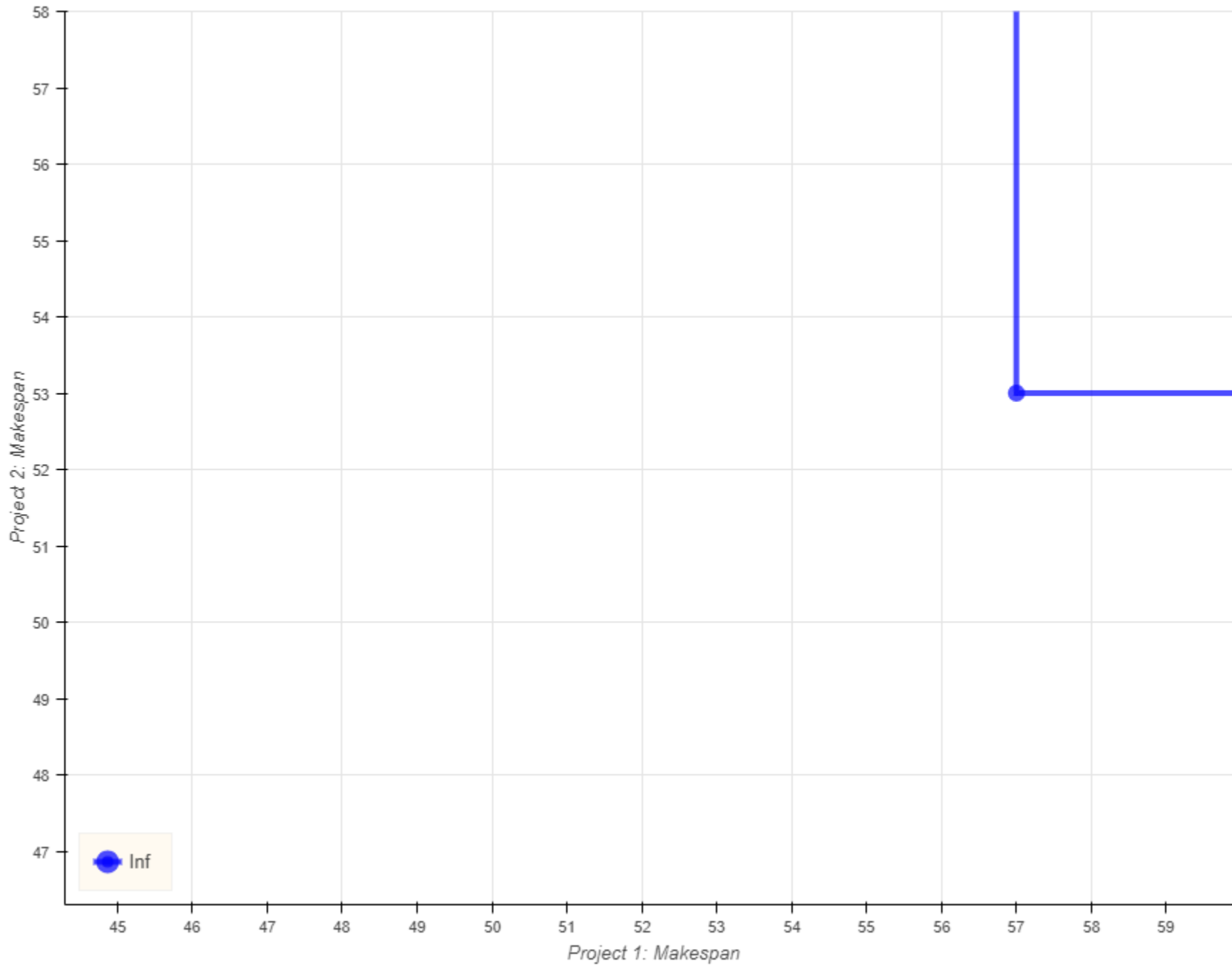


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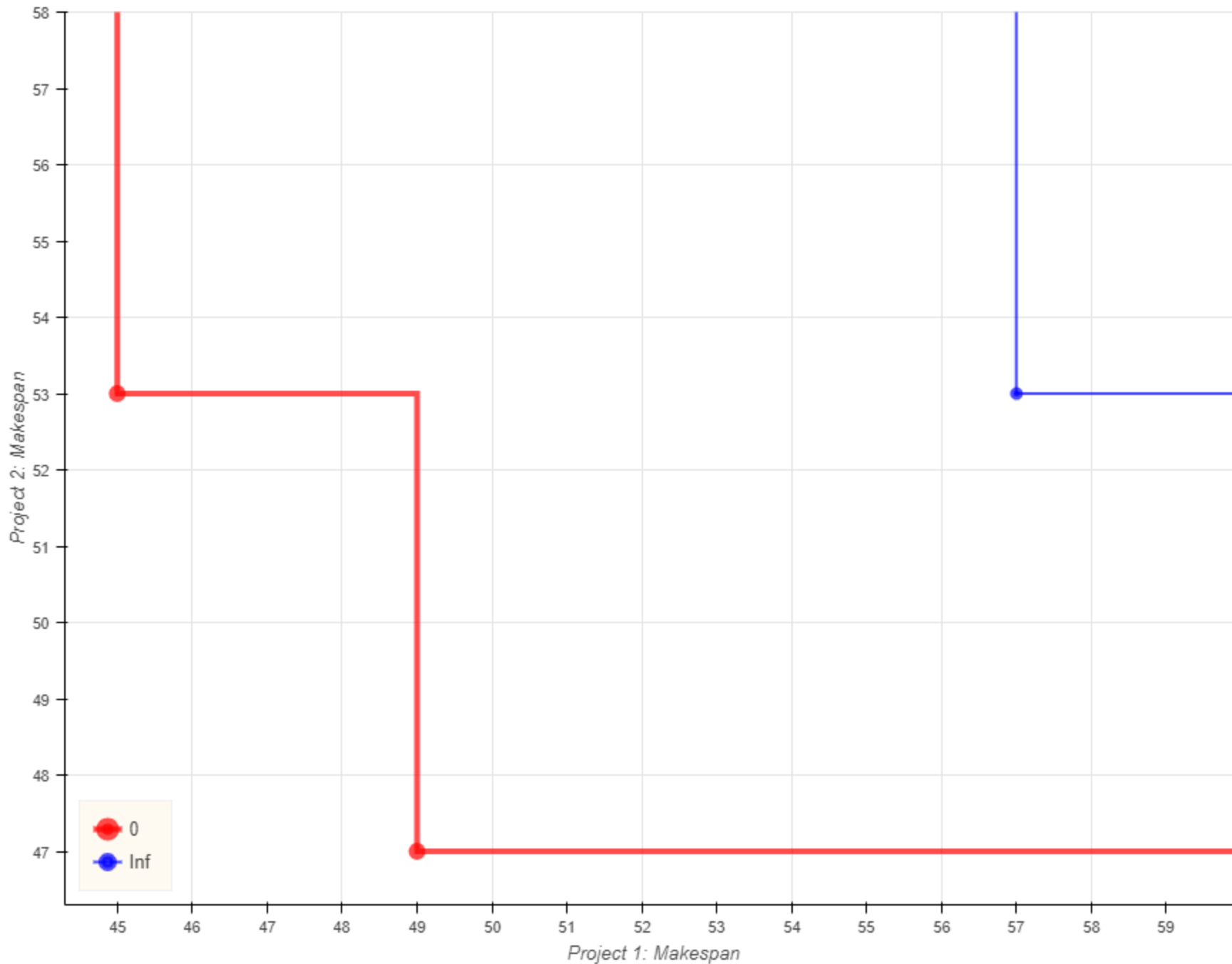


- No resource transfer
- Immediate resource transfer
- Transfer with delay

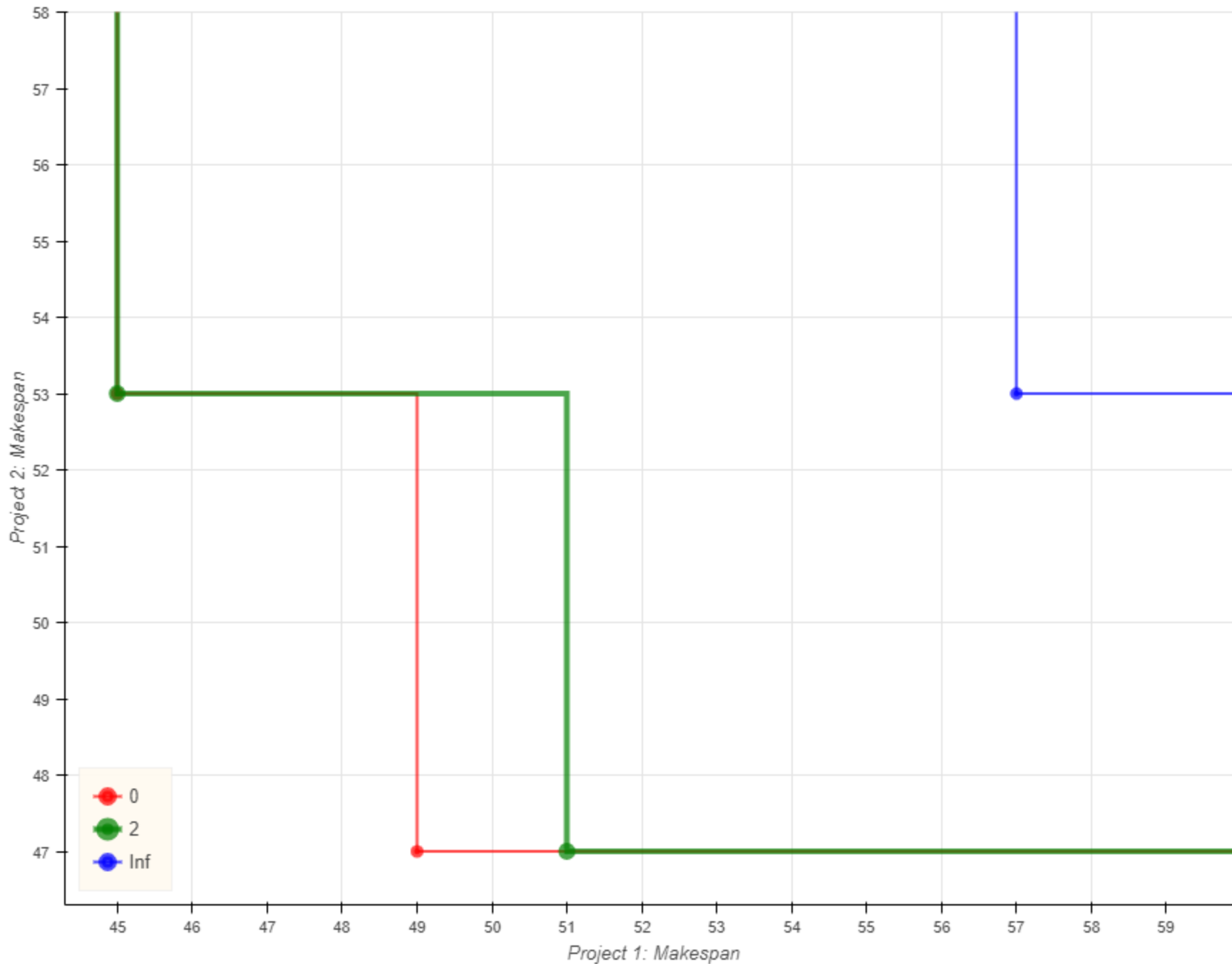
MULTIPLE PROJECTS



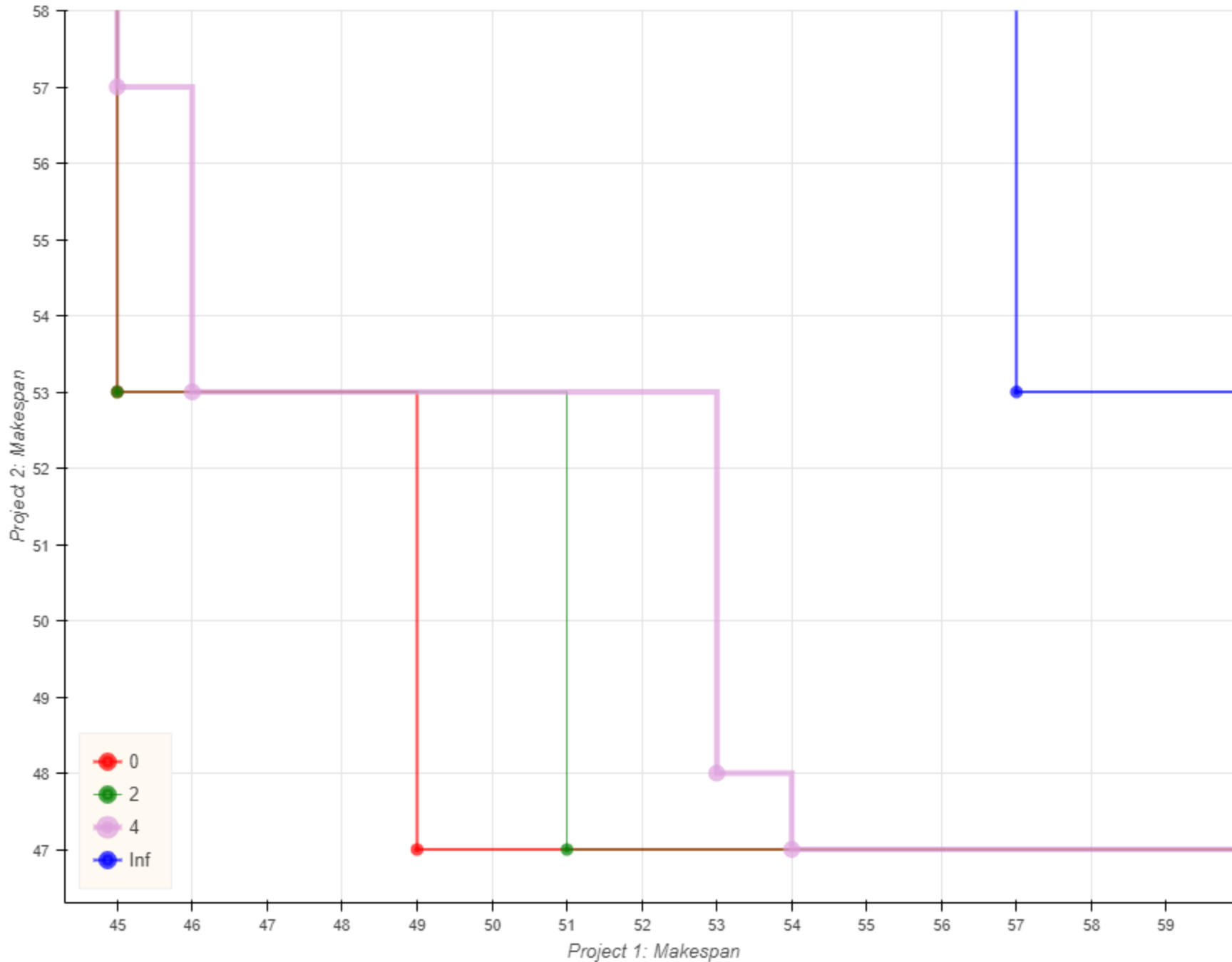
MULTI PROJECTS



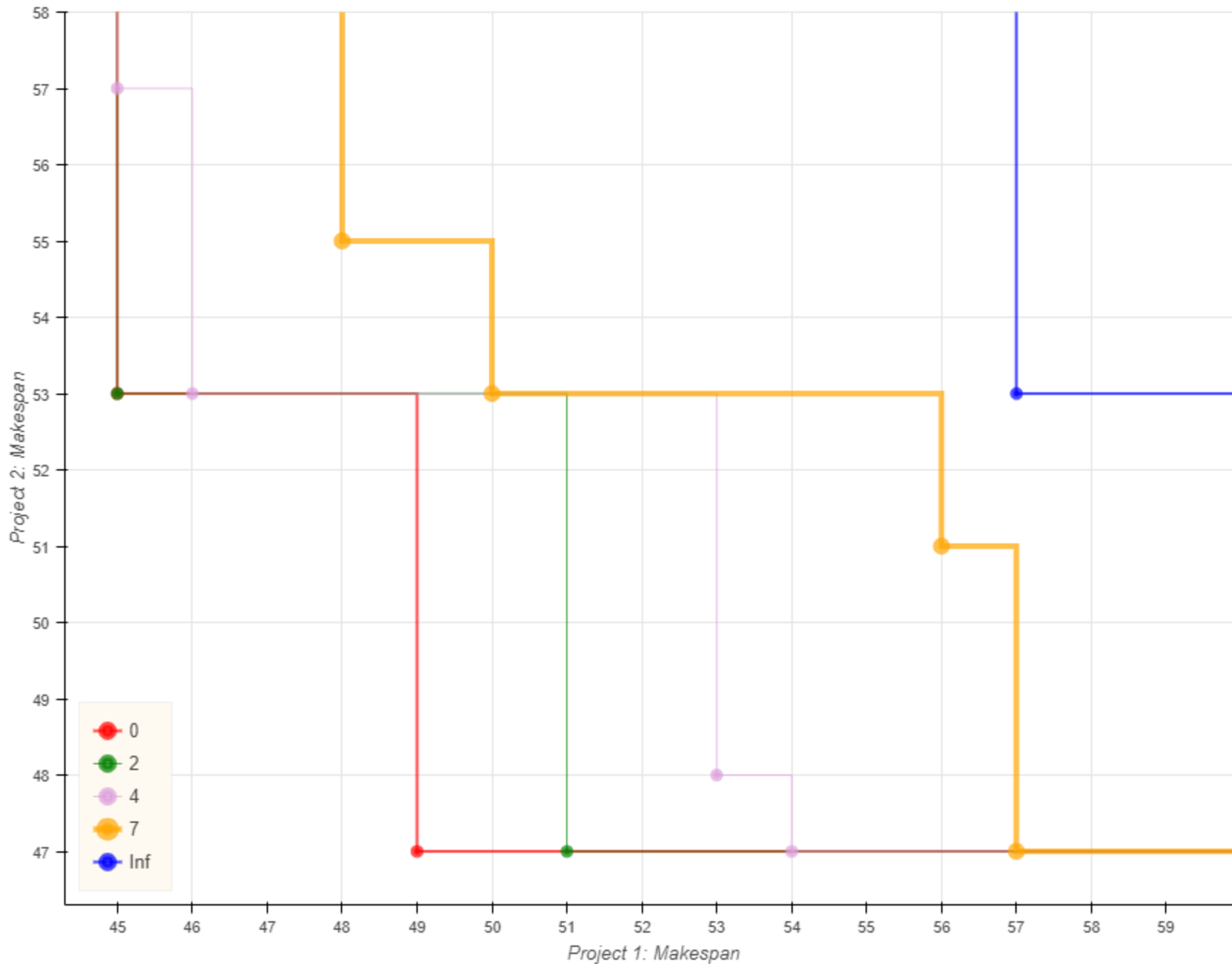
MULTI PROJECTS



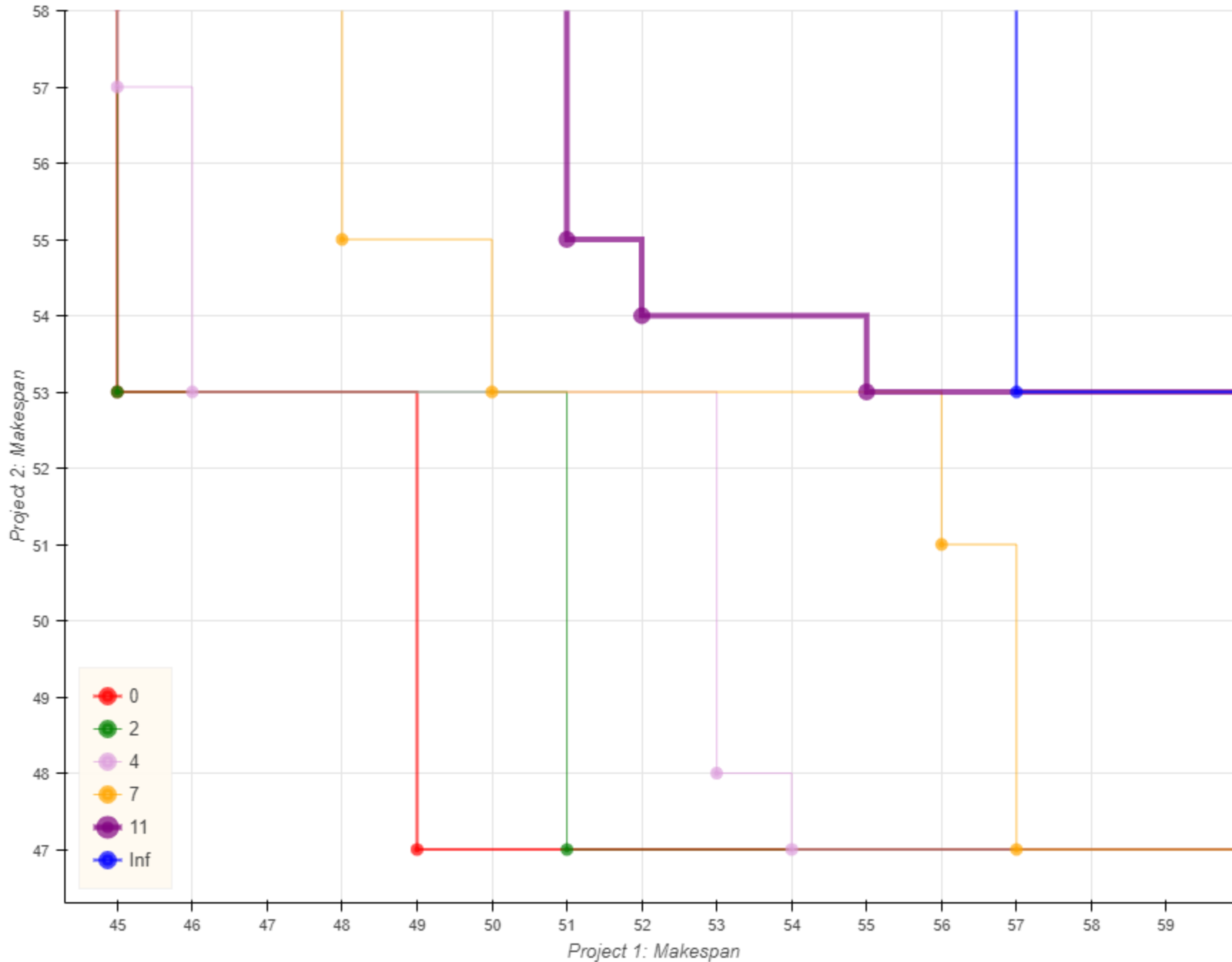
MULTI PROJECTS



MULTI PROJECTS



MULTI PROJECTS



Future Plans

- Empirical exploration of inventory cost
- Incorporating more of the supply chain
- Improvement of tools and approaches
- Modeling other aspects of real-world inventory risk tradeoffs

THANK YOU

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